



# 3d Design & Animation

Welcome to Our 3D  
Animation Hub!







# What Is 3d Animation?

3D animation is the art of using motion to bring characters, vehicles, props, and more to life within TV shows, films, and games.

3D Artists are often involved in several early steps of the VFX pipeline in order to ensure they deliver an animation-ready model. For example, in order to give a character the right personality traits and movements, the Animator needs to make sure that whoever is rigging the model does it with those things in mind. During the rigging process, the character is given bones, skin weights, and constraints that allow it to move in specific ways. If this is not done with the Animator's needs in mind, the model will be sent back.







# 3D Modeling, Texturing, Lighting and Rendering, 3D Animation



## Module 1.

- Introduction to 3D Production Pipeline
- Maya Introduction
- 3D Basic Modeling in Maya
- 3D Assets and Props Modeling in Maya









## Module 2.

- 3D Lighting and Rendering in Maya Arnold
- Texturing in Photoshop, Maya
- Different types of light and Shaders in Maya



# Module 3



- Introduction to Animation Principle
- Basic Bouncing Ball Animation in Maya
- Animation Principle Study with different
- Object animation
- introduction to character animation
- different pose study in maya
- basic human locomotion-walk, run,jump
- advance biody mechanism

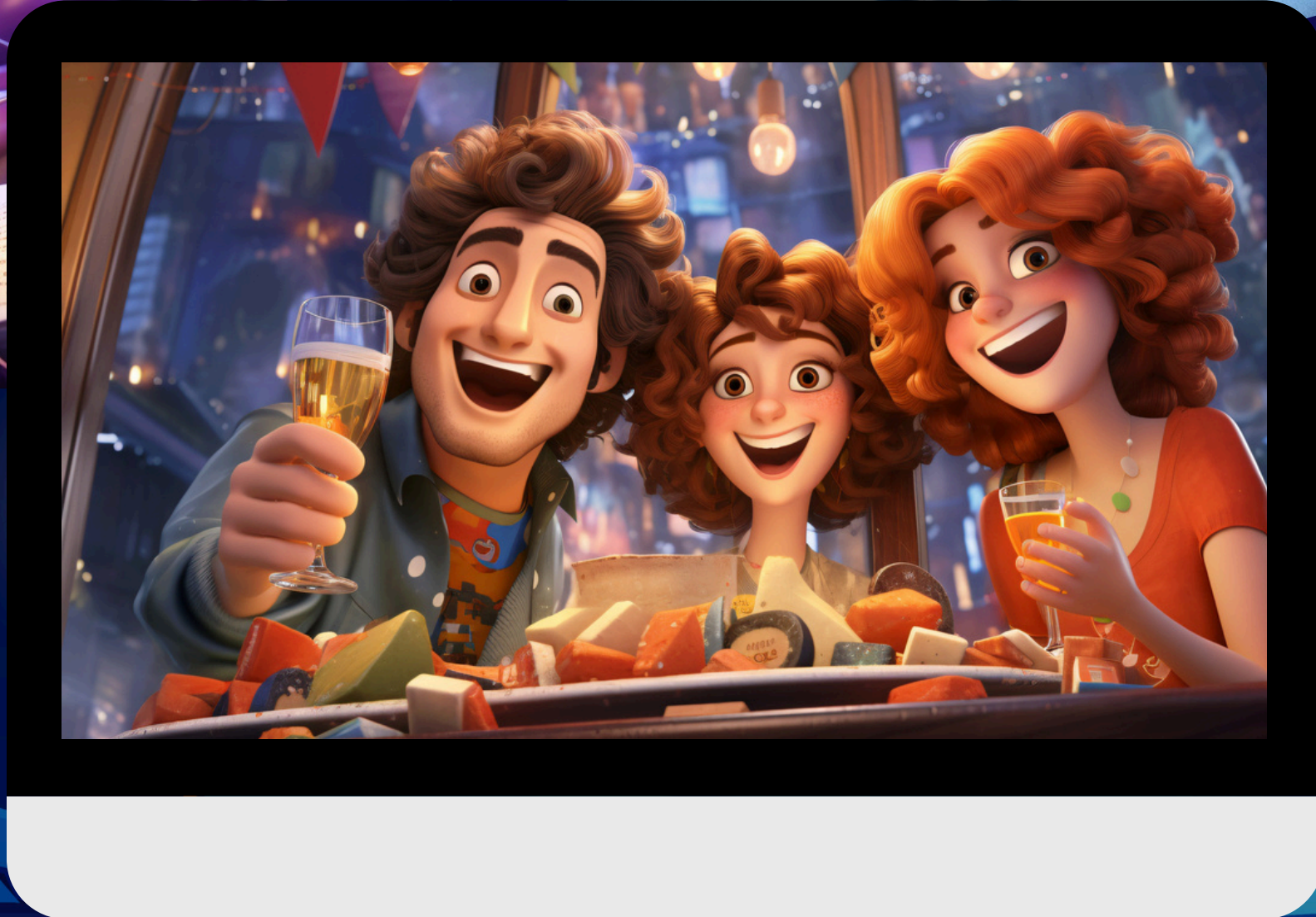




## Module 4

- Introduction to character animation
- Different pose study in maya
- Basic human locomotion-walk, run,jump
- Advance biody mechanism







# SOFTWARE



Adobe  
Photoshop



Adobe Premum  
pro



Maya



Adobe Flash



Toon Boom  
Harmony







# 100% Job Placement



# OUR RECRUITER



News 24 Chattisgarh	News 24 Dehradun	Aaj Tak	Fine Food	Dabur
Flipkart	Asian Paint	Bajaj	Hero	IBM
Amazon	Kama	Swastik	Swiggy	Patanjali
Pepsico	Tata	Cadbury	Mtr	Nestle
Henkel	Zomato	Tyson	Loreal	JBS



# THANKS!

Do you have any questions?



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