

GRAPHIC DESIGN

The graphic design essential module is a condense program that covers the fundamental concept and skills required in the field of graphic design. Over 9 months, student will learn the basic of graphic principles, typography, colour theory, and software proficiency to picsart their journey in graphic design.



Module Objectives:

- 1. Understand the core principles of graphic design and their application and creating visually appealing composition.
- 2. Develop proficiency in industry standard graphic design software, such as a dog Photoshop and illustrator.
- 3. Learn the basics of typography and how to sufficiently use fonts and typefaces in design projects.
- 4. Gain knowledge of colour theory and its application in creating harmonious colour schemes.



Module 1:

- 1. Introduction to Graphic Design.
- 2. Industry trends and processes.
- 3. Understanding Color Theory.
- 4. Working on Digital Media.
- 5. Introduction to Icon Design.
- 6. Creating reusable graphics.
- 7. Vector Illustration.
- 8. Introduction to Logo Design.
- 9. Client brief and process.
- 10. Logo design portfolio.



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Module 2:

- 1. Introduction to Print Media
- 2. Print Process and Colors
- 3. Understanding the Package Design
- 4. Working With various print deliverable formats.
- 5. Corporate Identity Design.
- 6. Creating Promotional Graphics.
- 7. Sending Files for final print output.
- 8. Corporate Identity Portfolio.





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Module 3:

- 1. Introduction to Raster Design
- 2. Working With Various image Format
- 3. Understanding Colour variation & depths
- 4. Retouching & Mainpulation Of image
- 5. Introduction to Branding & Advertisements
- 6. Creating Advertisements as Per Client Briefs
- 7. Complete Brading Portfolio
- 8. Introdution to Digital Publishing
- 9. Understanding the Publication Process
- 10. Creating Web-based Forms for Websites





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Module 4:

- 1.. Introduction to Digital Publishing.
- 2. Understanding the Publication Process.
- 3. Creating the New-Age Digital Books.
- 4. Creating Web-based Forms for Websites



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Module 5:

- 1. Introduction to Motion Graphic
- 2. Understanding the Motion Graphic Process
- 3. Teachnical Process Of Audio-Visual
- 4. Working With Script & Storyboards
- 5. Understanding the Composition Settings
- 6. Creating Concept Based Explainer Videos
- 7. Motion Graphic Compositing
- 8. Adding Live Effects in Video
- 9. Motion Graphics Showreel



Software

















Adobe InDesign







Adobe After Effect

Blender



Cinema 4D



Adobe Character Animator

OUR RECRUITER





100% Job Placement

After 6 Month Internship

THANKS

Do you have any questions?

Contact Us:-

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